

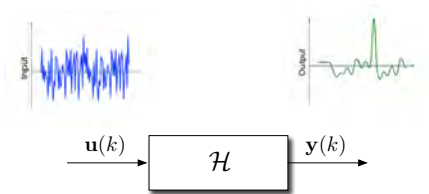
Towards reliable implementation of Digital Filters in Fixed-Point arithmetic

Anastasia Volkova, Thibault Hilaire, Christoph Lauter

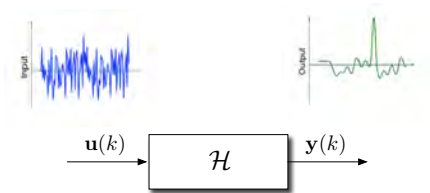
RAIM 2016
June 30, 2016



Context: digital filters



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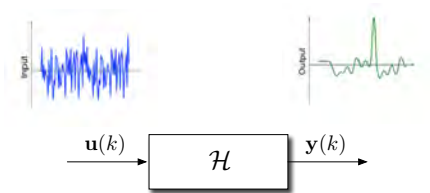


On the one hand

- LTI filter with Infinite Impulse Response
- Its transfer function:

$$H(z) = \frac{\sum_{i=0}^n b_i z^{-i}}{1 + \sum_{i=1}^n a_i z^{-i}}$$

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On the other hand

- Hardware or Software target
- Implementation in Fixed-Point Arithmetic

LTI filters

Let $\mathcal{H} := (\mathbf{A}, \mathbf{B}, \mathbf{C}, \mathbf{D})$ be a LTI filter:

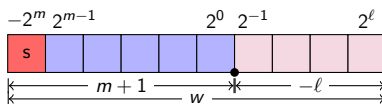
$$\mathcal{H} \begin{cases} \mathbf{x}(k+1) &= \mathbf{A}\mathbf{x}(k) + \mathbf{B}\mathbf{u}(k) \\ \mathbf{y}(k) &= \mathbf{C}\mathbf{x}(k) + \mathbf{D}\mathbf{u}(k) \end{cases}$$

The filter \mathcal{H} is considered Bounded Input Bounded Output stable iif

$$\rho(\mathbf{A}) < 1$$

The input $\mathbf{u}(k)$ is considered bounded by $\bar{\mathbf{u}}$.

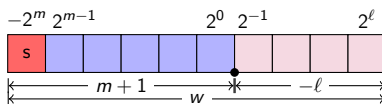
Two's complement Fixed-Point arithmetic



$$y = -2^m y_m + \sum_{i=\ell}^{m-1} 2^i y_i$$

- Wordlength: w
- Most Significant Bit position: m
- Least Significant Bit position: $\ell := m - w + 1$

Two's complement Fixed-Point arithmetic



$$y = -2^m y_m + \sum_{i=\ell}^{m-1} 2^i y_i$$

- $y(k) \in \mathbb{R}$
- wordlength w bits
- minimal Fixed-Point Format (FPF) is the least m :

$$\forall k, \quad y(k) \in [-2^m; 2^m - 2^{m-w+1}]$$

Fixed-Point IIR filter implementation using Matlab®

Fixed-Point implementation in practice: simulation using Matlab/Simulink¹
tools:

¹<http://www.mathworks.com>

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- 2) deduce the magnitudes

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- 6) if not convinced, increase the wordlength and return to Step 4

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Unsatisfactory process!

Non-exhaustive simulations, using a floating-point simulation as reference
→ no guarantees on the implementation

¹<http://www.mathworks.com>

Example using Matlab

A random 5th order Butterworth:
5 states, 1 input, 1 output.

- $\bar{u} = 1$
- $\rho(\mathbf{A}) = 1 - 1.44 \times 10^{-4}$

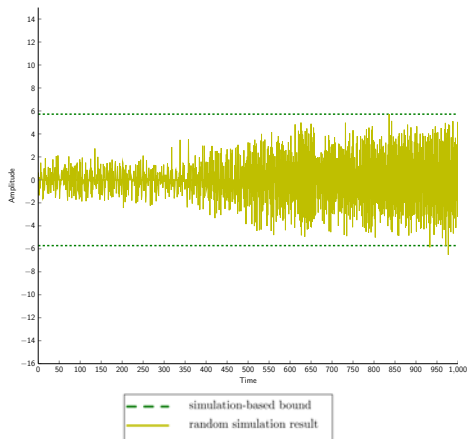
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Fixed-Point implementation:

- Simulating for $k = 0, \dots, 1000$
- 1000 random input sequences
- $\bar{y}_{\text{sim}} = 5.72$



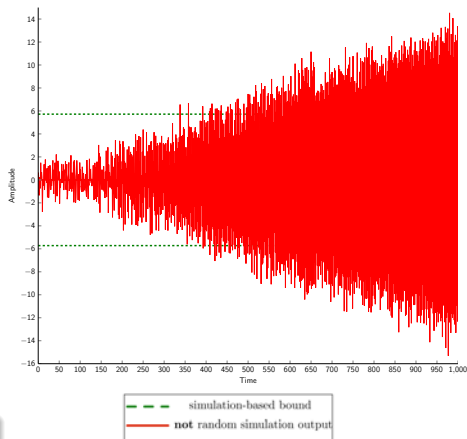
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⚠ Simulation is not exhaustive

Simulation-based approach is not rigorous. What to do?

Our approach: reliable Fixed-Point implementation

Input:

- $\mathcal{H} = (\mathbf{A}, \mathbf{B}, \mathbf{C}, \mathbf{D})$
- bound $\bar{\mathbf{u}}(k)$ on the input interval
- wordlength constraints

Determine rigorously the Fixed-Point Formats s.t.

- the least MSBs
- **no overflows**
 - ↪ pay attention to computational errors

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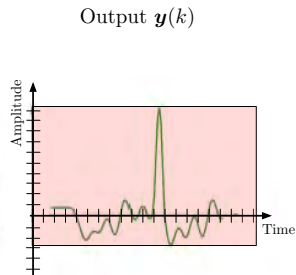
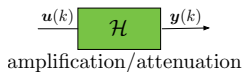
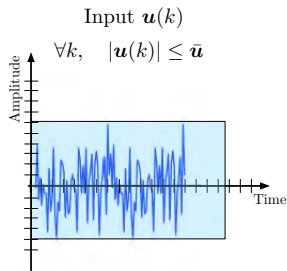
Our approach:

- 1) determine analytically the output interval of all variables
- 2) analyze propagation of the error in filter implementation and determine the Fixed-point formats

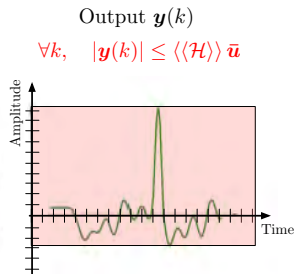
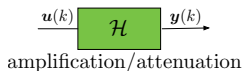
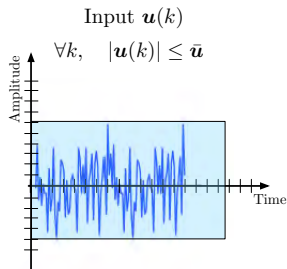
Deducing the output interval²

²A.V. et al., "Reliable Evaluation of the Worst-Case Peak Gain Matrix in Multiple Precision", ARITH22, 2015

Basic brick: the Worst-Case Peak Gain theorem



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Worst-Case Peak Gain

$$\langle\langle \mathcal{H} \rangle\rangle = |\mathbf{D}| + \sum_{k=0}^{\infty} |\mathbf{C}\mathbf{A}^k\mathbf{B}|$$

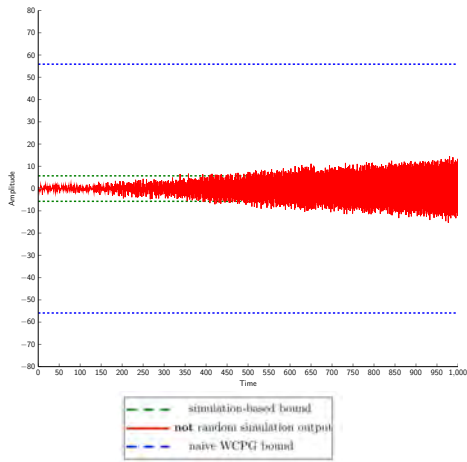
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Naive WCPG computation

- sum over 1000 terms
- $\bar{y}_{\text{WCPG}} = 55.91$ ($\bar{y}_{\text{sim}} = 5.72$)



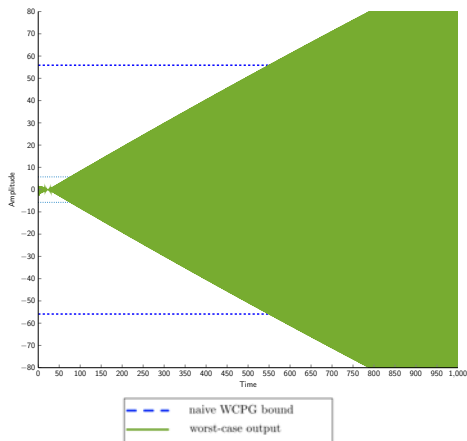
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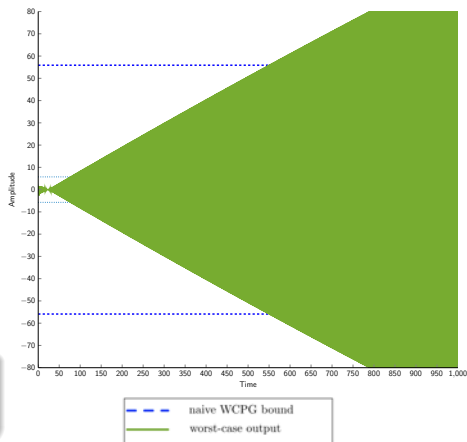
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↪ not enough terms for the WCPG



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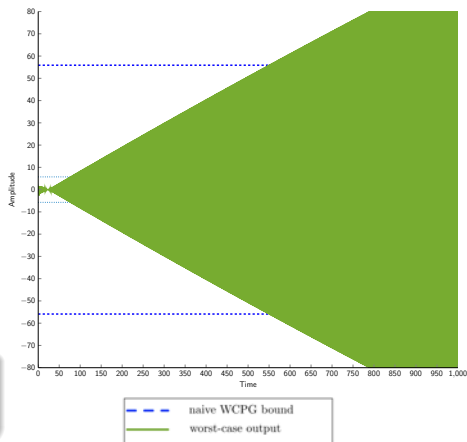
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How to compute the WCPG matrix **reliably**?

Computing the Worst-Case Peak Gain

Problem: compute the Worst-Case Peak Gain with arbitrary precision.

$$\langle\langle\mathcal{H}\rangle\rangle = |\mathbf{D}| + \sum_{k=0}^{\infty} \left| \mathbf{C} \mathbf{A}^k \mathbf{B} \right|$$

- Deduce reliable lower bound on truncation order
- Once the sum is truncated, evaluate it in multiple precision

Truncation

$$\sum_{k=0}^{\infty} |\mathbf{C}\mathbf{A}^k\mathbf{B}| \longrightarrow \sum_{k=0}^N |\mathbf{C}\mathbf{A}^k\mathbf{B}|$$

Truncation

$$\left| \sum_{k=0}^{\infty} |\mathbf{C}\mathbf{A}^k\mathbf{B}| - \sum_{k=0}^N |\mathbf{C}\mathbf{A}^k\mathbf{B}| \right| \leq \varepsilon_1$$

Compute an approximate lower bound on truncation order N such that the truncation error is smaller than ε_1 .

Lower bound on truncation order N

$$N \geq \left\lceil \frac{\log \frac{\varepsilon_1}{\|\mathbf{M}\|_{\min}}}{\log \rho(\mathbf{A})} \right\rceil, \quad \text{with } \mathbf{M} := \sum_{l=1}^n \frac{|\mathbf{R}_l|}{1 - |\lambda_l|} \frac{|\lambda_l|}{\rho(\mathbf{A})}$$

where

λ – eigenvalues of matrix \mathbf{A}

\mathbf{R}_l – l^{th} residue matrix computed out of \mathbf{C} , \mathbf{B} , λ

$$\sum_{k=0}^N |C \mathbf{A}^k B|$$

Powering

$$\sum_{k=0}^N |\mathbf{C} \mathbf{A}^k \mathbf{B}|$$



×



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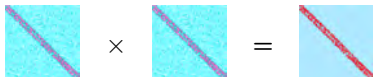


cancellation

$$\sum_{k=0}^N |\mathbf{C} \mathbf{A}^k \mathbf{B}|$$



cancellation

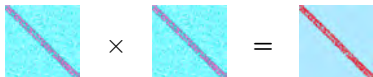


less cancellation

$$\sum_{k=0}^N |\mathbf{C} \mathbf{A}^k \mathbf{B}|$$



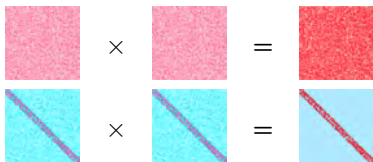
cancellation



less cancellation

$$\mathbf{A} = \mathbf{X} \mathbf{E} \mathbf{X}^{-1}$$

$$\sum_{k=0}^N |\mathbf{C} \mathbf{A}^k \mathbf{B}|$$



cancellation

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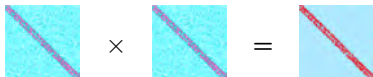
$$\mathbf{A} = \mathbf{X} \mathbf{E} \mathbf{X}^{-1}$$

$$\mathbf{V} \approx \mathbf{X} \text{ and } \mathbf{T} \approx \mathbf{E}$$

$$\sum_{k=0}^N |\mathbf{C} \mathbf{A}^k \mathbf{B}|$$



cancellation



less cancellation

$$\mathbf{A} = \mathbf{X} \mathbf{E} \mathbf{X}^{-1}$$

$$\mathbf{V} \approx \mathbf{X} \text{ and } \mathbf{T} \approx \mathbf{E}$$

$$\mathbf{T} \approx \mathbf{V}^{-1} \times \mathbf{A} \times \mathbf{V}$$

$$\mathbf{A}^k \approx \mathbf{V} \times \mathbf{T}^k \times \mathbf{V}^{-1}$$

$$\left| \sum_{k=0}^N |\mathbf{C} \mathbf{A}^k \mathbf{B}| - \sum_{k=0}^N |\mathbf{C} \mathbf{V} \mathbf{T}^k \mathbf{V}^{-1} \mathbf{B}| \right| \leq \varepsilon_2$$

Given matrix \mathbf{V} compute \mathbf{T} such that the error of substitution of the product $\mathbf{V} \mathbf{T}^k \mathbf{V}^{-1}$ instead of \mathbf{A}^k is less than ε_2 .

Further steps

$$\left| \sum_{k=0}^N |\mathbf{C} \mathbf{A}^k \mathbf{B}| - \sum_{k=0}^N |\mathbf{C} \mathbf{V} \mathbf{T}^k \mathbf{V}^{-1} \mathbf{B}| \right| \leq \varepsilon_2$$

Apply the same approach for the other steps:

$$\left| \sum_{k=0}^N |\mathbf{C} \mathbf{V} \mathbf{T}^k \mathbf{V}^{-1} \mathbf{B}| - \sum_{k=0}^N |\mathbf{C}' \mathbf{T}^k \mathbf{B}'| \right| \leq \varepsilon_3$$

$$\left| \sum_{k=0}^N |\mathbf{C}' \mathbf{T}^k \mathbf{B}'| - \sum_{k=0}^N |\mathbf{C}' \mathbf{P}_k \mathbf{B}'| \right| \leq \varepsilon_4$$

$$\left| \sum_{k=0}^N |\mathbf{C}' \mathbf{P}_k \mathbf{B}'| - \sum_{k=0}^N |\mathbf{L}_k| \right| \leq \varepsilon_5$$

$$\left| \sum_{k=0}^N |\mathbf{L}_k| - \mathbf{S}_N \right| \leq \varepsilon_6$$

Further steps

$$\left| \sum_{k=0}^N |\mathbf{C} \mathbf{A}^k \mathbf{B}| - \sum_{k=0}^N |\mathbf{C} \mathbf{V} \mathbf{T}^k \mathbf{V}^{-1} \mathbf{B}| \right| \leq \varepsilon_2$$

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We can determine the output interval of a filter with arbitrary precision.

Example (continued)

Our random 5th order

Butterworth:

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We computed WCPG with $\varepsilon = 2^{-64}$:

<i>Approach</i>	<i>N</i>	\bar{y}
Simulation	-	5.72
Naive WCPG	1 000	55.91
Our WCPG	352 158	772.04

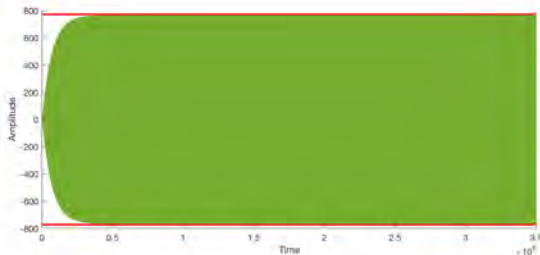


Figure: Output $y(k)$ reaches a ε -neighborhood of \bar{y} .

Determining the Fixed-Point Formats³

³A.V. et al., "Determining Fixed-Point Formats for a Digital Filter Implementation using the Worst-Case Peak Gain Measure", Asilomar 49, 2015

Determining the Fixed-Point Formats

$$\mathcal{H} \begin{cases} \mathbf{x}(k+1) &= \mathbf{A}\mathbf{x}(k) + \mathbf{B}\mathbf{u}(k) \\ \mathbf{y}(k) &= \mathbf{C}\mathbf{x}(k) + \mathbf{D}\mathbf{u}(k) \end{cases}$$

We know that if $\forall k, |\mathbf{u}_i(k)| \leq \bar{\mathbf{u}}_i$, then

$$\forall k, \quad |\mathbf{y}_i(k)| \leq (\langle\langle \mathcal{H} \rangle\rangle \bar{\mathbf{u}})_i.$$

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We need to find the least \mathbf{m}_y such that

$$\forall k, \quad |\mathbf{y}_i(k)| \leq 2^{\mathbf{m}_{y_i}} - 2^{\mathbf{m}_{y_i} - \mathbf{w}_{y_i} + 1}.$$

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It easy to show that \mathbf{m}_y can be computed with

$$\mathbf{m}_{y_i} = \lceil \log_2 (\langle\langle \mathcal{H} \rangle\rangle \bar{\mathbf{u}})_i - \log_2 (1 - 2^{1 - \mathbf{w}_{y_i}}) \rceil.$$

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Control the accuracy of the WCPG such that $0 \leq \hat{\mathbf{m}}_{y_i} - \mathbf{m}_{y_i} \leq 1$

Taking the quantization errors into account

The exact filter \mathcal{H} is:

$$\mathcal{H} \begin{cases} \mathbf{x}(k+1) = & \mathbf{A}\mathbf{x}(k) + \mathbf{B}\mathbf{u}(k) \\ \mathbf{y}(k) = & \mathbf{C}\mathbf{x}(k) + \mathbf{D}\mathbf{u}(k) \end{cases}$$

Taking the quantization errors into account

The actually implemented filter \mathcal{H}^\diamond is:

$$\mathcal{H}^\diamond \begin{cases} \mathbf{x}^\diamond(k+1) &= \diamond_{m_x}(\mathbf{A}\mathbf{x}^\diamond(k) + \mathbf{B}\mathbf{u}(k)) \\ \mathbf{y}^\diamond(k) &= \diamond_{m_y}(\mathbf{C}\mathbf{x}^\diamond(k) + \mathbf{D}\mathbf{u}(k)) \end{cases}$$

where \diamond_m is some operator ensuring faithful rounding:

$$|\diamond_m(x) - x| \leq 2^{m-w+1}.$$

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with

$$|\boldsymbol{\varepsilon}_x(k)| \leq 2^{m_x - w_x + 1} \quad \text{and} \quad |\boldsymbol{\varepsilon}_y(k)| \leq 2^{m_y - w_y + 1}.$$

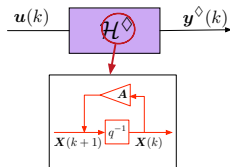
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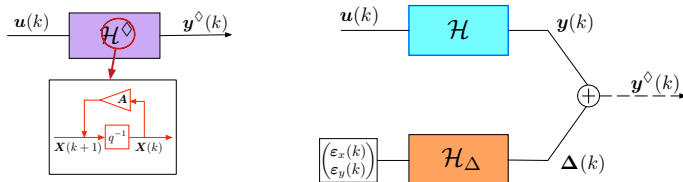
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The actually implemented filter \mathcal{H}^\diamond is:

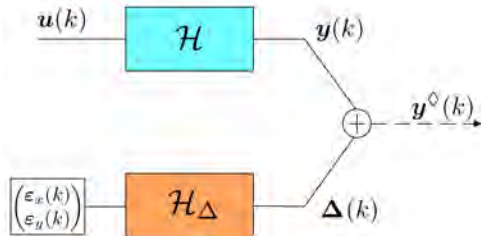
$$\mathcal{H}^\diamond \begin{cases} \mathbf{x}^\diamond(k+1) &= \diamond_{m_x}(\mathbf{A}\mathbf{x}^\diamond(k) + \mathbf{B}\mathbf{u}(k)) + \boldsymbol{\varepsilon}_x(k) \\ \mathbf{y}^\diamond(k) &= \diamond_{m_y}(\mathbf{C}\mathbf{x}^\diamond(k) + \mathbf{D}\mathbf{u}(k)) + \boldsymbol{\varepsilon}_y(k) \end{cases}$$

with

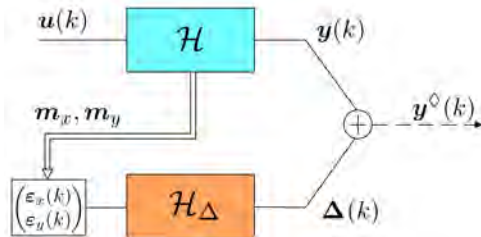
$$|\boldsymbol{\varepsilon}_x(k)| \leq 2^{m_x - w_x + 1} \quad \text{and} \quad |\boldsymbol{\varepsilon}_y(k)| \leq 2^{m_y - w_y + 1}.$$



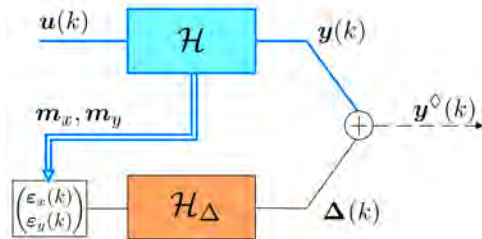
Algorithm



Algorithm

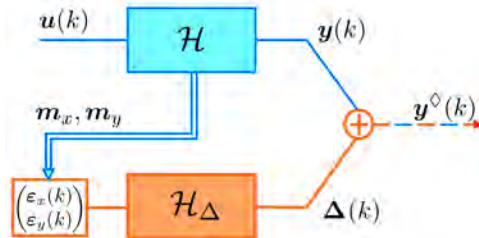


Algorithm



Step 1: Determine the initial guess MSBs \mathbf{m}_y for the exact filter \mathcal{H}

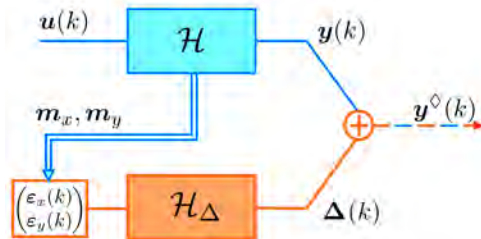
Algorithm



Step 1: Determine the initial guess MSBs \mathbf{m}_y for the exact filter \mathcal{H}

Step 2: Compute the error-filter \mathcal{H}_Δ , induced by the format \mathbf{m}_y and deduce the MSBs $\mathbf{m}_\zeta^\diamond$

Algorithm



- Step 1: Determine the initial guess MSBs \mathbf{m}_y for the exact filter \mathcal{H}
- Step 2: Compute the error-filter \mathcal{H}_Δ , induced by the format \mathbf{m}_y and deduce the MSBs $\mathbf{m}_\zeta^\diamond$
- Step 3: If $\mathbf{m}_{y_i}^\diamond == \mathbf{m}_{y_i}$ then return $\mathbf{m}_{y_i}^\diamond$
otherwise $\mathbf{m}_{y_i} \leftarrow \mathbf{m}_{y_i} + 1$ and go to Step 2.

Example (continued)

Our random 5th order Butterworth:
5 states, 1 input, 1 output.

- $\bar{u} = 1$
- $\rho(\mathbf{A}) = 1 - 1.44 \times 10^{-4}$
- wordlengths set to 7 bits

	states					output
	$\mathbf{x}_1(k)$	$\mathbf{x}_2(k)$	$\mathbf{x}_3(k)$	$\mathbf{x}_4(k)$	$\mathbf{x}_5(k)$	$\mathbf{y}(k)$
Matlab	8	9	9	9	8	7
Our approach	11	12	12	12	11	11

Table: Resulting MSB positions

Conclusion and Perspectives

Conclusion

- Proposed a new completely rigorous approach for the Fixed-Point implementation of linear digital filters
- Provided reliable evaluation of the WCPG measure
- Applied the WCPG measure to determine the Fixed-Point Formats that guarantee no overflow

Perspectives:

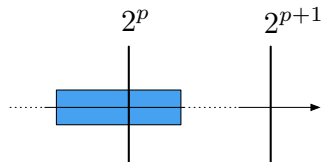
- Solve the off-by-one problem for the MSBs
- Accuracy of the algorithms for the design of IIR filters
 - ↪ develop approaches to take the quantization error into account
- Formalize proofs in a Formal Proof Checker

Thank you!

Off-by-one problem

$$\hat{m} = \lceil m \rceil$$

Problem: interval m contains a power of 2.

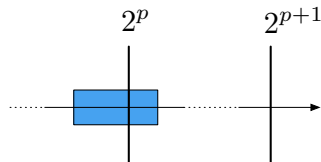


Off-by-one problem

$$\hat{m} = \lceil m \rceil$$

Problem: interval m contains a power of 2.

Technique: Ziv's strategy to reduce interval



Off-by-one problem

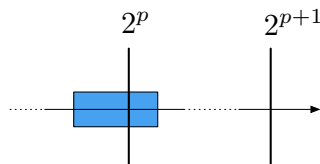
$$\hat{m} = \lceil m \rceil$$

Problem: interval m contains a power of 2.

Technique: Ziv's strategy to reduce interval

Dilemma:

- propagation of computational errors or
- overestimation in linear filter decomposition?

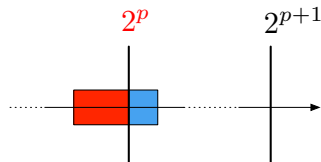


Off-by-one problem

$$\hat{m} = \lceil m \rceil$$

Problem: interval m contains a power of 2.

Technique: Ziv's strategy to reduce interval



Dilemma:

- propagation of computational errors or
- overestimation in linear filter decomposition?

Possible approach:

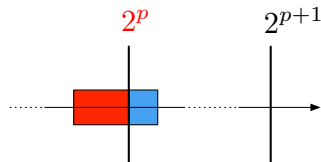
- Assume the format $\hat{m} = p$
- Does there exist a reachable $\mathbf{x}^\diamond(k)$ s.t. $\mathbf{y}^\diamond(k)$ overflows ?

Off-by-one problem

$$\hat{m} = \lceil m \rceil$$

Problem: interval m contains a power of 2.

Technique: Ziv's strategy to reduce interval



Dilemma:

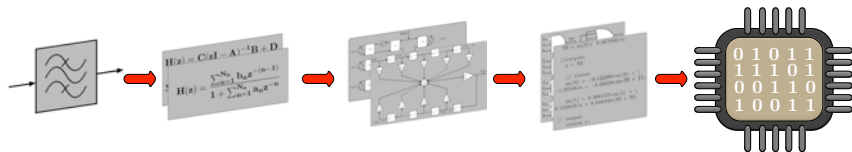
- propagation of computational errors or
- overestimation in linear filter decomposition?

Possible approach:

- Assume the format $\hat{m} = p$
- Does there exist a reachable $\mathbf{x}^\diamond(k)$ s.t. $\mathbf{y}^\diamond(k)$ overflows ?

Technique: SMT? integer linear programming? LLL?

Context: implementation of LTI filters



- Transfer function generation
 - ! Coefficient quantization
- Algorithm choice: State-space, Direct Form I, Direct Form II, ...
 - ! Large variety of structures with no common quality criteria
- Software or Hardware implementation
 - ! Constraints: power consumption, area, error, speed, etc.
 - ! Computational errors due to finite-precision implementation

Filter-to-code generator

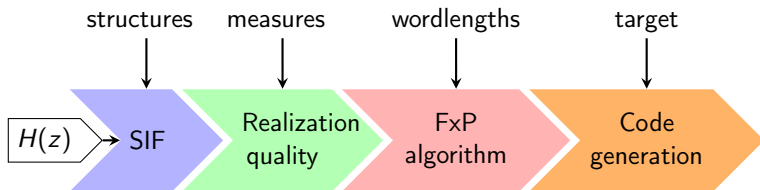


Figure: Automatic filter generator flow.

Stage 1: analytical filter realization representation (SIF)

Stage 2: filter quality measures

Stage 3: fixed-point algorithm (rigorous approach, computational errors are taken into account, no overflows)

Stage 4: Fixed-Point Code Generator

Numerical example

Example:

- Random filter with 3 states, 1 input, 1 output
- $\bar{u} = 5.125$, wordlengths set to 7 bits

	states			output
	$x_1(k)$	$x_2(k)$	$x_3(k)$	$y(k)$
Step 1	6	7	5	6
Step 2	6	7	6	6
Step 3	6	7	6	6

Table: Evolution of the MSB positions

Numerical example

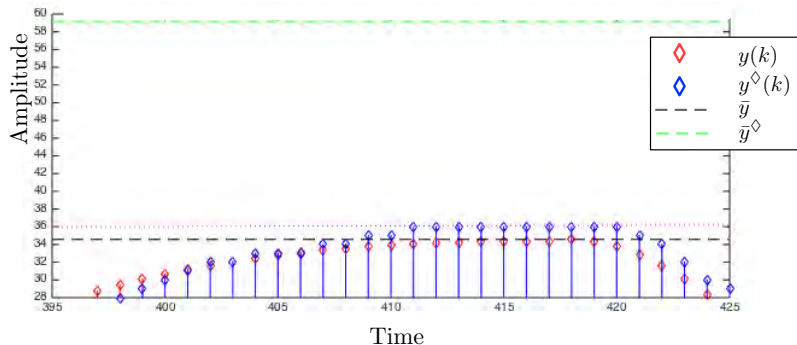


Figure: The exact and quantized outputs of the example.
Quantized output does not pass over to the next binade.

Numerical example

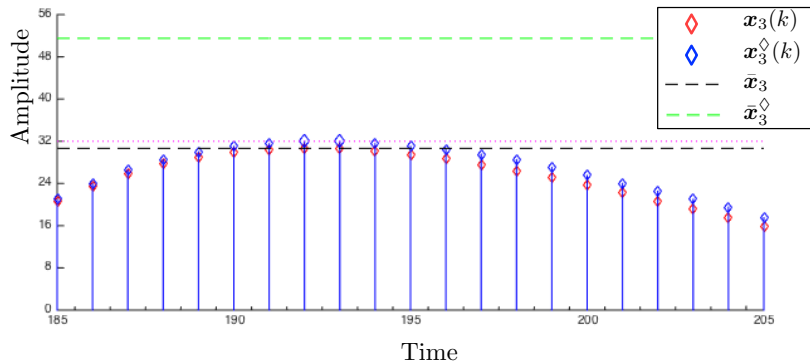


Figure: The exact and quantized third state of the example.
Quantized state passes over to the next binade.